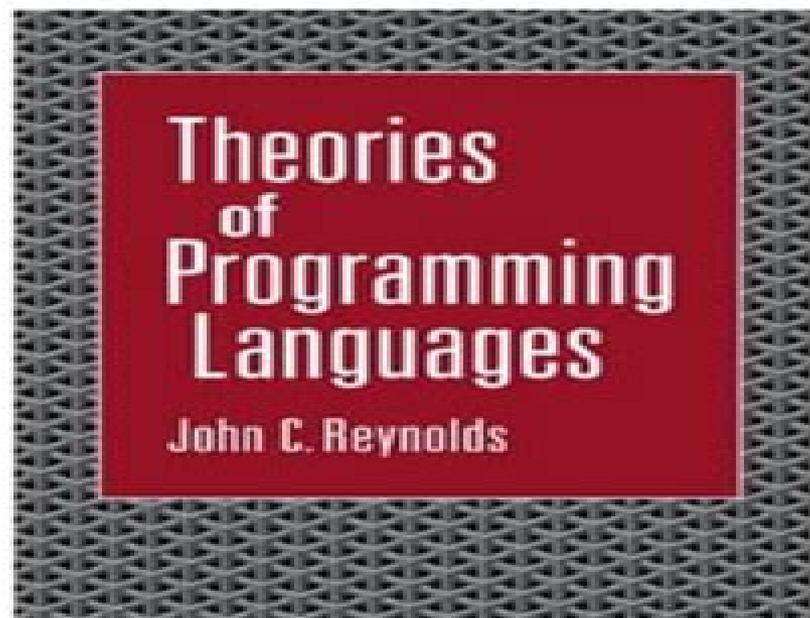


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Wolfgang Guggemos



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Introduction to the Theory of Programming Languages Gilles Dowek,Jean-Jacques Lévy,2010-12-09 The design and implementation of programming languages from Fortran and Cobol to Caml and Java has been one of the key developments in the management of ever more complex computerized systems Introduction to the Theory of Programming Languages gives the reader the means to discover the tools to think design and implement these languages It proposes a unified vision of the different formalisms that permit definition of a programming language small steps operational semantics big steps operational semantics and denotational semantics emphasising that all seek to define a relation between three objects a program an input value and an output value These formalisms are illustrated by presenting the semantics of some typical features of programming languages functions recursivity assignments records objects showing that the study of programming languages does not consist of studying languages one after another but is organized around the features that are present in these various languages The study of these features leads to the development of evaluators interpreters and compilers and also type inference algorithms for small languages

Introduction to the Theory of Programming Languages Bertrand Meyer,1988 First-Order

Programming Theories Tamas Gergely, Laszlo Ury, 2012-12-06 This work presents a purely classical first order logical approach to the field of study in theoretical computer science sometimes referred to as the theory of programs or programming theory This field essentially attempts to provide a precise mathematical basis for the common activities involved in reasoning about computer programs and programming languages and it also attempts to find practical applications in the areas of program specification verification and programming language design Many different approaches with different mathematical frameworks have been proposed as a basis for programming theory They differ in the mathematical machinery they use to define and investigate programs and program properties and they also differ in the concepts they deal with to understand the programming paradigm Different approaches use different tools and viewpoints to characterize the data environment of programs Most of the approaches are related to mathematical logic and they provide their own logic These logics however are very eclectic since they use special entities to reflect a special world of programs and also they are usually incomparable with each other This Babel's mess irritated us and we decided to peel off the eclectic components and try to answer all the questions by using classical first order logic

Syntax of Programming Languages

Roland C. Backhouse, 1979 The book is primarily directed towards computer science students in the third or final year of an undergraduate degree course It is assumed that the reader is familiar with the standard mathematical notation for sets and with the mathematical concept of proof in particular proof by induction The reader should have attended a course on the design of algorithms and data structures preferably one in which the use of loop invariants to provide correctness proofs is an integral part It is also preferable if the reader is familiar with PASCAL However I have always made a clear distinction between algorithms and programs so that the former can be understood without reference to any specific programming language

The Handbook of Contemporary Semantic Theory Shalom Lappin, Chris Fox, 2019-02-12 The second edition of The Handbook of Contemporary Semantic Theory presents a comprehensive introduction to cutting edge research in contemporary theoretical and computational semantics Features completely new content from the first edition of The Handbook of Contemporary Semantic Theory Features contributions by leading semanticists who introduce core areas of contemporary semantic research while discussing current research Suitable for graduate students for courses in semantic theory and for advanced researchers as an introduction to current theoretical work

Thinking Machines and the Philosophy of Computer Science: Concepts and Principles Vallverdú, Jordi, 2010-06-30 This book offers a high interdisciplinary exchange of ideas pertaining to the philosophy of computer science from philosophical and mathematical logic to epistemology engineering ethics or neuroscience experts and outlines new problems that arise with new tools Provided by publisher

Programming Language Theory and Its Implementation Michael J. C. Gordon, 1988-01-01 This volume introduces and explores those parts of programming language theory that have important applications in improving the quality of software Provides an elementary introduction to Floyd Hoare logic and Calculus Combinators and

Functional Programming *Computer Engineering: Concepts, Methodologies, Tools and Applications* Management Association, Information Resources, 2011-12-31 This reference is a broad multi volume collection of the best recent works published under the umbrella of computer engineering including perspectives on the fundamental aspects tools and technologies methods and design applications managerial impact social behavioral perspectives critical issues and emerging trends in the field Provided by publisher *First-order Programming Theories* Tamás Gergely, László Úry, 1991 This book proposes a purely classical first order logical approach to the theory of programming The authors leading members of the famous Hungarian school use this approach to give a unified and systematic presentation of the theory This approach provides formal methods and tools for reasoning about computer programs and programming languages by allowing the syntactic and semantic characterization of programs the description of program properties and ways to check whether a given program satisfies certain properties The basic methods are logical extension inductive definition and their combination all of which admit an appropriate first order representation of data and time The framework proposed by the authors allows the investigation and development of different programming theories and logics from a unified point of view Dynamic and temporal logics for example are investigated and compared with respect to their expressive and proof theoretic powers The book should appeal to both theoretical researchers and students For researchers in computer science the book provides a coherent presentation of a new approach which permits the solution of various problems in programming theory in a unified manner by the use of first order logical tools The book may serve as a basis for graduate courses in programming theory and logic as it covers all important questions arising between the theory of computation and formal descriptive languages and presents an appropriate derivation system *A contribution to the theory of programming languages* J. G. Sanderson, 1966

Theories of Programming Cliff B. Jones, Jayadev Misra, 2021-09-26 Sir Tony Hoare has had an enormous influence on computer science from the Quicksort algorithm to the science of software development concurrency and program verification His contributions have been widely recognised He was awarded the ACM s Turing Award in 1980 the Kyoto Prize from the Inamori Foundation in 2000 and was knighted for services to education and computer science by Queen Elizabeth II of England in 2000 This book presents the essence of his various works the quest for effective abstractions both in his own words as well as chapters written by leading experts in the field including many of his research collaborators In addition this volume contains biographical material his Turing award lecture the transcript of an interview and some of his seminal papers Hoare s foundational paper *An Axiomatic Basis for Computer Programming* presented his approach commonly known as Hoare Logic for proving the correctness of programs by using logical assertions Hoare Logic and subsequent developments have formed the basis of a wide variety of software verification efforts Hoare was instrumental in proposing the Verified Software Initiative a cooperative international project directed at the scientific challenges of large scale software verification encompassing theories tools and experiments Tony Hoare s contributions to the theory and practice of concurrent software

systems are equally impressive The process algebra called Communicating Sequential Processes CSP has been one of the fundamental paradigms both as a mathematical theory to reason about concurrent computation as well as the basis for the programming language occam CSP served as a framework for exploring several ideas in denotational semantics such as powerdomains as well as notions of abstraction and refinement It is the basis for a series of industrial strength tools which have been employed in a wide range of applications This book also presents Hoare s work in the last few decades These works include a rigorous approach to specifications in software engineering practice including procedural and data abstractions data refinement and a modular theory of designs More recently he has worked with collaborators to develop Unifying Theories of Programming UTP Their goal is to identify the common algebraic theories that lie at the core of sequential concurrent reactive and cyber physical computations

A Practical Theory of Programming Eric C.R. Hehner,1993-08-06 There are several theories of programming The first usable theory often called Hoare s Logic is still probably the most widely known In it a specification is a pair of predicates a precondition and postcondition these and all technical terms will be defined in due course Another popular and closely related theory by Dijkstra uses the weakest precondition predicate transformer which is a function from programs and postconditions to preconditions lones s Vienna Development Method has been used to advantage in some industries in it a specification is a pair of predicates as in Hoare s Logic but the second predicate is a relation Temporal Logic is yet another formalism that introduces some special operators and quantifiers to describe some aspects of computation The theory in this book is simpler than any of those just mentioned In it a specification is just a boolean expression Refinement is just ordinary implication This theory is also more general than those just mentioned applying to both terminating and nonterminating computation to both sequential and parallel computation to both stand alone and interactive computation And it includes time bounds both for algorithm classification and for tightly constrained real time applications

What Every Engineer Should Know about Artificial Intelligence William A. Taylor,1988 AI expert and consultant William Taylor provides a practical explanation of the parts of AI research that are ready for use by anyone with an engineering degree and that can help engineers do their jobs better

Consistent Formal Theories of the Semantics of Programming Languages Peter Ernst Lauer,1971

Semantics of Programming Languages and Model Theory Manfred Droste,Yuri Gurevich,1993-09-10 Fourteen papers presented at the conference on title held at the International Conference and Research Center for Computer Science Schloss Dagstuhl June 1991 as well as a few others submitted by colleagues unable to attend reflect the interplay between algebra logic and semantics of programming languages Among the topics are a formal specification of PARLOG synthesis of nondeterministic asynchronous automata observable modules and power domain constructions the Smyth completion of a quasi uniform space current trends in the semantics of data flow and a theory of unary pairfunctions Annotation copyright by Book News Inc Portland OR

Proceedings ,1976

ESPRIT '90 CEC, DG for Telecommunications,2012-12-06 The 1990 ESPRIT Conferene is being

held in Brussels from the 12th November to the 15th November Well over 1700 participants from all over Europe and overseas are expected to attend the various events The Conference will offer the opportunity to be updated on the results of the ESPRIT projects and Basic Research actions and to develop international contacts with colleagues both within a specific branch of Information Technology and across different branches The first three days of the Conference are devoted to presentations of Esprit projects and Basic Research actions structured into plenary and parallel sessions the scope of the Conference has been broadened this year by the inclusion of several well known international speakers All areas of Esprit work are covered Microelectronics Information Processing Systems Office and Business Systems Computer Integrated Manufacturing Basic Research and aspects of the Information Exchange System During the IT Forum on Thursday November 15th major European industrial and political decision makers will address the audience in the morning In the afternoon a Round Table will discuss the impact of Information Technology on society More than 100 projects and actions will display their major innovations and achievements at the Esprit Exhibition which will be for the first time open to the general public

Proceedings, 2nd International Conference on Software Engineering, 13-15 October, 1976, San Francisco, California
,1976

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